

### Consumer Mathematics Series

**Gr. 6-12** This practical series will help students understand mathematics as it relates to their everyday lives. Each book covers basic math concepts and skills before exploring the more specific topics. Clear explanations are followed by ample practice. Each section also has a pretest, a section review, and a posttest. This highly relevant series explores a wide range of topics, such as calculating wages, filing income tax returns, budgeting household expenses, renting and obtaining a mortgage, and more. 160 pages each, 8½" x 11". Sh. wt. 5 lbs.

**TB25508H — \$96.95**

### NEW Personal Finance Flash Cards

Students will get a head start on one of the most important life skills — money management! Deck of 50 full-color cards brings mathematics and finance together to reinforce key concepts like working with money, calculating costs, understanding savings, and more. The front of the card presents a question, and the back reveals the answer, explains why the answer is correct, and shows how the answer is mathematically found. This unique format goes above and beyond traditional flash cards, focusing on students' understanding, not just memorization. Sh. wt. 0.56 lbs.

**TB26609H Gr. 7-8**  
Each — **\$11.50**

**TB26610H Gr. 8-9**

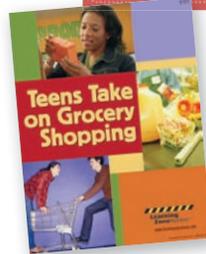


Includes mini unit, poster, tablet, and lesson plan!

### Grocery Shopping Kit

**Gr. 6+** Shopping for groceries can be a challenging task without some supermarket skills and savvy. Discover ways to get the best buys for your body by choosing nutrient-rich foods and the best buys for your wallet with tips for bargain grocery shopping. Kit includes Teens Take on Grocery Shopping mini unit, Grocery Shopping Challenge DVD (12 minutes, ©2009), Super Cart tablet, and Super Cart poster. Sh. wt. 4.25 lbs.

**WA33720H — \$89.95**

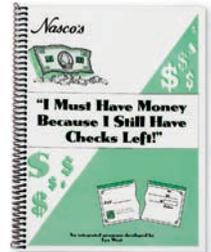


### Nasco's "I Must Have Money" Curriculum

By Lyn West.

**Gr. 6-8** An integrated program that helps teach financial responsibility. In this unit, students become pseudo-adults and find jobs, fill out applications and cover letters, go through interviews, carry around egg babies, buy homes and cars, live within a budget, and more. Reproducible curriculum contains: lesson plans, letters to parents, evaluation sheets, and worksheets. 94 pages, 8" x 10". Spiralbound. ©2000. Sh. wt. 1.75 lbs.

**WA20726H — \$29.95**



### Bank Account

**Gr. 5+** Did you balance your bank checking account? Bank Account is a realistic simulation with true-to-life money management demands. In Bank Account, students write checks, make deposits, keep accurate records, and reconcile accounts. Real-life transactions include paying medical, grocery, utility, legal, property tax, and other bills. Students make purchases, collect earnings, deposit tax refunds, receive scholarship money, etc. The winner is the first to build a bank account of \$5,000. Checks, deposit slips, and accounting forms are included. For 2-5 players. Sh. wt. 1.75 lbs.

**TB15699H — \$20.45**

### Sale

**Gr. 4+** Protect that pocketbook! Shop for bargains! In this game, students save money during Clearance and End-of-the-Month Sales. The goal is to make wise purchases and keep accurate financial records. The winner is the student who saves the most money on purchases and whose financial record is 100% accurate. A great simulation that mirrors real-life events. Conditions change with each move, presenting experiences beyond those textbooks can provide. Just as in business, the goal is 100% accuracy in adding and subtracting whole numbers, making payments, determining change, keeping financial records, and reconciling accounts with remaining cash on hand. For 2-4 players. Sh. wt. 2 lbs.

**TB22995H — \$18.95**

### Pay Day® Game — Classic Edition

**Gr. 6+** Money-managing skills improve every time you play. Buy groceries, fix the car, pay the doctor, start a business, and more. Action takes place on a calendar playing board where something happens every day, just like real life. At the end of every month is pay day. To finish the game pay off bills and loans, then see how much cash you have left. The player with the most money wins! Includes quad fold game board, four tokens, 17 deal cards, 35 mail cards, money, die, loan records pad, and rules. Sh. wt. 2 lbs.

**SN01403H — \$15.65**